

GDLE Server Upgrade from 1.39.2 to 1.40

Unzipping release

Server Zip

If not already downloaded, the zip archive can be downloaded at <https://www.gdleac.com/releases/>.

Extract the zip file to overwrite the existing 1.39.2 release. The files will be extracted in the correct layout. Including Binary, Logging config, and default json files (non-content).

For Windows: download the GDLEWindows.zip

For Linux: download the GDLELinux.tgz

Setup json files (Only needed if downloading the GDLE Json files manually)

Extract the gdle json file already downloaded above into the [install location]\bin\Data\json folder. (there should be 10 json files extracted)

Lifestone Content

Lifestone World Releases contain all recipe, spawnmaps, and weenies used on the server that aligns with the events.json and quests.json files. The latest WorldRelease can be found here:

<https://www.lifestoned.org/WorldRelease>. Note: WorldReleases are labeled by release.

1. Open the World Release archive.
2. Copy the “recipe” folder to [install location]\bin\Data\json
3. Copy the “spawnmaps” folder to [install location]\bin\Data\json
4. Copy the “spells.json” to [install location]\bin\Data\json
5. Copy the “weenies” folder to [install location]\bin\Data\json

Database

DB Create

1. Open the gdledb_1_40_upgrade.sql file from [install location]\bin\sqlscripts
2. Run the script against your servers database

This will add the new config options and the treasure tables.