

GDLE Server Fresh Install – 1.40

Dependencies

1. Database - MariaDB
 - a. MariaDB 10.6 - <https://mariadb.com/downloads/> Select 10.6.20-GA in dropdown and pick your OS then select “Download”.
 - b. MySQL versions in the 8 range should also work, but there are issues with setting up the stored procedures which the admin will need to figure out.
2. End of Retail DAT files – Link:
https://mega.nz/file/Q98n0BiR#p5lugPS8ZkQ7uX2A_LdN3Un2_wMX4gZBHowgs1Qomng

Database setup: When installing database of choice be sure to record the port used by the database and the password used for the ‘root’ account as that will be needed later in the installation.

You need to have ability to run scripts in a sql client of choice – mysql workbench, heidisql, sqlyog, etc

DAT Files: Only the Portal and Cell DAT files are required so the acclient.exe and other DAT files can be ignored for server setup.

Unzipping release

Server Zip

If not already downloaded, the zip archive can be downloaded at <https://www.gdleac.com/releases/>.

Extract the zip file to a location on the system being setup as a server. The files will be extracted in the correct layout. Including Binary, Logging config, and default json files (non-content).

Setup json files (Only needed if downloading the GDLE Json files manually)

Extract the gdle json file already downloaded above into the [install location]\bin\Data\json folder. (there should be 10 json files extracted)

DAT files

Copy the portal.dat and cell.dat files used in your client to [install location]\bin\Data

Lifestone Content

Lifestone World Releases contain all recipe, spawnmaps, and weenies used on the server that aligns with the events.json and quests.json files. The latest WorldRelease can be found here:

<https://www.lifestoned.org/WorldRelease>. Note: WorldReleases are labeled by release.

NOTE: If step states “folder”, then copy entire folder.

1. Open the World Release archive.
2. Copy the “recipe” folder to [install location]\bin\Data\json
3. Copy the “spawnmaps” folder to [install location]\bin\Data\json
4. Copy the “spells.json” to [install location]\bin\Data\json
5. Copy the “weenies” folder to [install location]\bin\Data\json

In your [install location]\bin\Data\json, you should now have 11 json files and three folders – recipes, spawnmaps, & weenies.

Database

DB Create

1. Create a new database on your server with name of choice
2. Open the gdledb_newsetup.sql file from [install location]\bin\sqlscripts
3. Run the script against the database you created in Step 1.
4. Open the gdledb_1_40_upgrade file from [install location]\bin\sqlscripts
5. Run the script against the database you created in Step 1.

This will create the tables, views, and stored procedures needed to run your server.